## **Creating Interactive Lessons**

enhancing e-learning in the classroom

## **Creating Interactive Lessons** 9:30 to 12:30 pm

<u>PURPOSE</u>: We are learning how to integrate current information technology into our classroom teaching, and how we can enhance student learning in the 21<sup>st</sup> century.



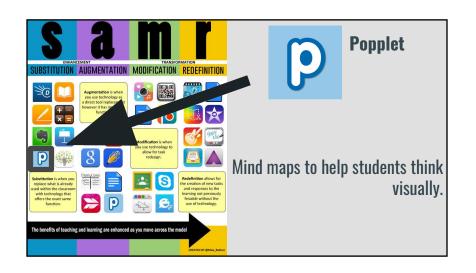
Learning about what you don't know.

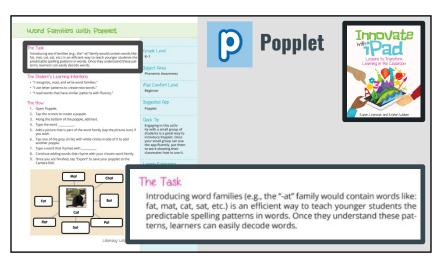
Option #1: Emerging (1 do)

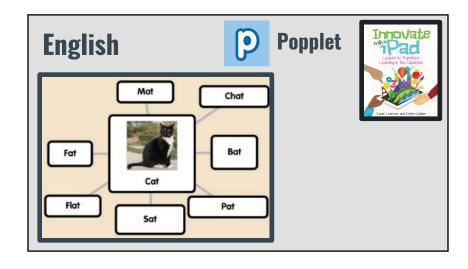
Option #2: Developing (We do)

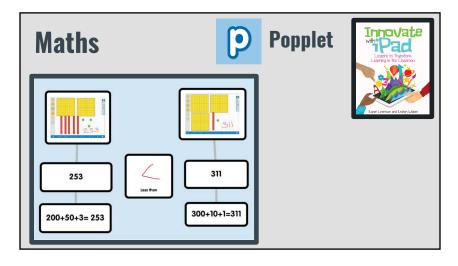
Option #3: Advancing (We do)

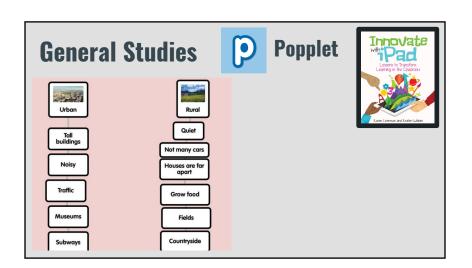
Option #1: Emerging (1 do)

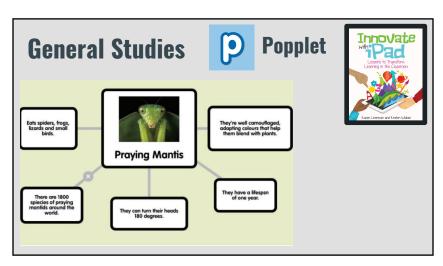


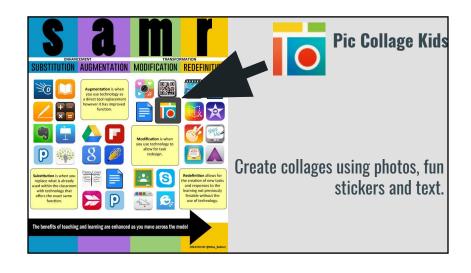




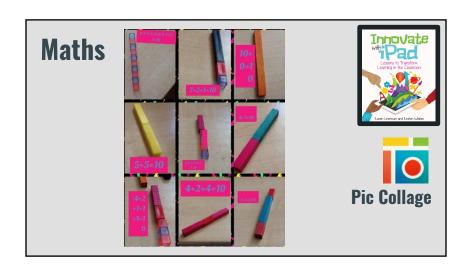




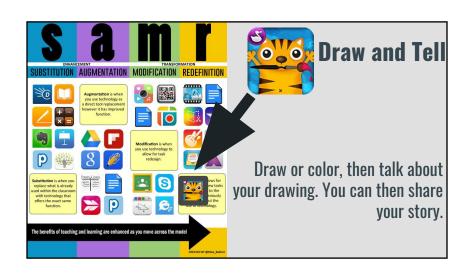












Option #2: Developing (We do)



Game-based learning platform that makes it fun to learn with more teacher control.

Option #3: Advancing (We do)



An interactive classroom tool for teachers to engage students with interactive lessons.

Option #1: Emerging P

**Option #2: Developing** 



**Option #3: Advancing** 





Learning about what you don't know.

**Option #1: Emerging** (You do)

Option #2: Developing (We do/You do)

Option #3: Advancing (We do/You do)

Option #1: Emerging P



Take some time to try out new apps that relate to your teaching.

**Option #2: Developing** 



Make a quiz for your class related to your teaching.

**Option #3: Advancing** 



**Develop activities that help** further your current teaching strategies.